

## FOREWORD

This instruction and drawing set provides essential installation information unique to SOLAR FIRE. For game operation, bookkeeping, game adjustment, diagnostic and self-test and basic troubleshooting procedures, refer to the instruction booklet located in the envelope inside the coin door. For detailed troubleshooting and interconnection information, refer to Williams Solid State Flipper Maintenance Manual and Supplements.

## SPECIAL CONSIDERATIONS WHEN REPLACING CIRCUIT BOARDS

## CPU Board

. Revision level 7 CPU Boards (batteries located on lower left corner at board) of later boards must be used.
2. Must be equipped with blue-labeled Flipper ROMs and blue-labeled Game ROMs.
3. Jumpers W3, W10, W11, W14, W17, W19, W20, and W22 must be connected. Jumpers W4, W9, W12, W15, W16, W18, W21, and W23 must be removed. With the exception of W25, (Factory Setting Jumper) all other jumpers are not changed.

## Driver Board

Must be equipped with zero-ohm resistors or wire jumpers (W9-W16) in place of switch matrix drive series resistors R204-R211.

## Sound Board

Must be jumpered for ROM operation and be equipped with Sound ROM 7. (Jumpers W3, W5, W7, W9, W10, W12, and W15 connected; W2, W4, W6, W8, W11, and W13 removed).

## Power Supply Board

1. Model D 8345 board required (equipped with relay).
2. Fuse F4 (20A SB) for flipper solenoids and magnets must be installed.

## Display Boards

Model C 8363 Master Display and 7-digit Slave Displays required.

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Assembly and Interconnection
With legs attached to cabinet and backbox positioned face-down on top of cabinet with the opening facing the rear of the cabinet proceed as follows:
A. Pull five cables from backbox.
B. Reach into right side of pedestal hole, pull up ground strap, and push it into backbox.
C. Remove ties securing cabinet and playfield cables to cabinet and pull up these cables.
D. Interconnect five cables. They are size and color coded.
E. Insert line cord into notch in cabinet. DO NOT PLUG IN AT THIS TIME.
F. Push remote volume control cable, White-Red solenoid ground cable, and transformer cable (terminated with four plugs) into backbox.
G. Lift up backbox and position on cabinet pedestal, engaging brackets for support.
H. Remove shipping blocks from insert door.
I. Secure backbox to cabinet using two bolts and washers.
J. Connect ground braid and White-Red wires under wing nut and washer at bottom of backbox.
K. Loosely position remote volume cable and Sound Board power cable in harness and plug connector into $10 J 4$ and 10J1, respectively.
L. Connect bridge rectifier connector $6 \mathrm{P} 1 / 6 \mathrm{~J} 1$, and plug remaining two transformer connections into 3 Jl and 3 J 9 on the Power Supply Board.

Inspection
A. Check all connectors in backbox for loose wire termination. Reseat any loose wires by pushing in on the terminal.
B. Push on all connectors attached to Master Display, CPU, Driver, and Sound Boards, and check terminations on capacitor and bridge rectifier at the lower right of the backbox.
C. Gently press on all the socketed IC packages on the CPU and Sound Boards.
D. Check that two fuses on the Sound Board, seven fuses on Power Supply Board, and two fuses on Insert Board are secure.
E. Push on the connector attached to Slave Display Boards.
F. Check that the line fuse in the bottom of the cabinet is secure.
G. Check the transformer input connector in bottom of cabinet for loose wire termination. Reseat any loose wires by pushing in on the termination.
H. Check the cabinet to coin door connector for lose wire termination. Reseat any loose wires by pushing in on the termination.

Power Turn-On and Game Setup
This machine MUST BE PLUGGED INTO A PROPERLY GROUNDED OUTLET to PREVENT SHOCK HAZARD to ensure ROPER GAME OPERATION. DO NOT use a "cheater" plug to defeat the ground pin on the line cord, and DO NOT cut off the ground pin. The line voltage MUST agree with that specified on the back of the cabinet or serious damage to the machine could occur. For low-line applications (105 or 210 V ac), refer to the power wiring diagram.

1. With the coin door closed, plug the game in and turn it $0 N$. The game should come on in the game over mode as indicated by the player 1 score reading zero, game over lights lit, and the high score to date alternating with the player scores.
2. If the game comes on in the diagnostic mode (number of credits display showing 04 , ball in play display showing 00 , and player 1 display showing game identification) turn the game OFF and ON again.
a. If the game now comes on in the game over mode the bookkeeping and game evaluation totals have been reset to zero.
b. If the game still comes on in the diagnostic mode, open the coin door and turn the game OFF, and ON twice. This is an indication of the batteries being removed with the power OFF or coming loose during shipment. This has also resulted in features reverting to factory settings. Any changes from factory settings must be reentered using procedures provided in the instruction booklet.
3. If the game still comes on in the diagnostic mode, refer to troubleshooting procedures in the maintenance manual.

Lift plastic at the left of the right ramp and insert captive ball through opening underneath. Place three balls on playfield next to outhole.
5. Perform diagnostic tests and make any desired changes to features as described in the instruction booklet.

(2) +18 VMPC
(3) ackouio


## NOTES:

1. CONNECTIONS ARE INDICATED BY CIRCLED NUMBERS AS FOLLOWS:
(1) CPU BOARD
(2) DRIVER BOARD
(3) POWER SUPPLY BOARD
(4) MASTER DISPLAY BOARD
(5) SLAVE DISPLAY BOARD
(6) BACKBOX
(7) CABINET
(8) PLAYFIELD
(9) INSERT BOARD
(10) SOUND BOARD
(11) NOT ASSIGNED
2. REFER TO POWER WIRING DIAGRAM FOR CONNECTIONS TO 3P1.

## D SPLAY STROBE UƯTPUTS



SOUND CONTROL a COMMAS

| BILL OF MATERIAL |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| $\begin{aligned} & \text { ITEM } \\ & \text { NOD } \end{aligned}$ | PART NQ | OESIGAMTION | DESCRIPTION <br> bAAREPC. BOARD CPU 74125 HEX TRISTATE BUFFER | AECD |
|  | 5764-0996s-x0 |  |  |  |
| 2 | 5280-09408-x0 | -102 |  | 1 |
|  | 5370-08989-00 | $1 \mathrm{C} 3,1 \mathrm{C4}, 1 \mathrm{C} 8$ | 8 8T97 HEX TRISTATE GUFFER | 3 |
|  | 5281-09308-x0 | 109 | $74 L 5245$ OCTAL BUFEER | 1 |
|  | 5280-09010-00 | 106 | 741544 TO 16 DECODER | 1 |
|  | 5280-09013-00 | 1 C 7 | 7404 HEX INVERTER | 1 |
|  | 5281-09235-00 | $1 \mathrm{Cl\mid}$ | $74 L S I O$ TRIPPLE 3 INVERTER | 1 |
|  | 5280-09973-00 | 1 Cl 12 | 7408 QUAD AND | 1 |
|  | 5340-09409-80 | 12.13.1C.16 | 2114-45 $1 \mathrm{~K} \times 4$ STATIC RAM | 2 |
|  | 5281-09246-00 | IC. 15 | 74 LSI39 OUAL 2 TO 4 LINE DECQDER | 1 |
|  | 3341-09553-00 | $1 \mathrm{C}_{2} \mathrm{O}$ | ROM $2 \mathrm{~K} \times 8$ LOWER | 1 |
|  | 5341-09554-00. | 1517 | ROM 4 KXX UPPER | 1 |
|  | 5430-08972-00 | 1 C18,1c 36 | MCEB621 PIA | 2 |
| 14 | 5340-09017-00 | IC. 19 | MC 5IOIGMOS BAM | 1 |
| 15 | 5431-09449-00 | 1 C 23 | MC 1455P1 TIMER | 1 |
| 16 | 5280-09073-00 | C24,1632.1633 | F400 QUAD 2 INPUT NAND | 3 |
| 17 | 5310-09236-00 | 1 C 25 | 4020 CMOS 14 BIT COUMTER | 1 |
|  | 5310-09237-00 | 1610 | 4071 CMOS QUAD 2 INPUT NOR | 1 |
| 19 | 5281-09247-00 | 1C 5, 1C 31 | $74.502 O U A D 2 I N P U I M O R ~$ | 2 |
| 20 | 5280-09407-x0 | 1 C 34 | 74478 CD TO 7 SEG LED DISP | 1 |
|  | 5671-09411-00 | $1 C 35$ | MAN 72A 7 SEGLED DISP | 1 |
|  | 5019-09238-00 | $1 \mathrm{C} 28,1 \mathrm{C} 29$ | 13 DIPRES./PACK 4.7 K OHM | 2 |
|  | 5019-09223-00 | 1 C 37 | 15 OIPRES/PACK $10 \times$ OHM | 1. |
| 24 | 5645-09025-00 | OS1,DS2 | 8 STO OIP SWITCHES. | 2 |
| 25 | 5075-09018-00 | ZR1 | IN5996 ZENER OIODE 6.8V | 1 |
| 26 | 5075-09099-00 | ZR2 | IN5990 REMER DIODE 3.9V | 1 |
| 27 | 5020 -08919-00 | D1-017,019 | INA148 DIODE | 18 |
| 28 | 5160-08938-00 | 03-09 | 2N4 4OI NPN TRAMSTSTOR | 7 |
| 2,2 | 5180-09016-00 | Q1,02 | 2NA 403 PNP TRAMSISTOR | 2 |
| 30 | 5070-09266-00 | 018 | INS8170100E | 1 |
| 31. | 5520-09020-00 | CRI | CAYSTAL 3.58 MHz | 1 |
| 3.2 | 5010-09358-00 | RS,R9,R2O | RESISTOR FC IK OHM $5 \%$ V/4W | 3 |
| 33 | 5010-08983-00 | R2,R6-R8R21,R28 | RESISTOR FC $3.3 \mathrm{KOHM} 5 \% 1 / 4 \mathrm{~W}$ | 6 |
| 34 | 5010-0899+00 | $\begin{aligned} & R 13-R 18, R 29 \\ & R 33-R 3 S, R 4 O \text { R42 } \end{aligned}$ | RESISTOR FC $4.7 \times$ OMM $5 \%$ V/W | 13 |
| 35 | 5010-09086-00 | R22 | RESISTOR FC 6.8 K OHM $5 \%$ / 4 WW | 1 |
| 36. | 3010-09036-00 | R19, $830^{\circ}$ | RESISTORFC 100 OHM $5 \% \mathrm{l} / \mathrm{4W}$ | 2 |
| 37 | 5010-09187-00 | R 36-R39,R46-R50 | RESISTORFC 150 OHM $5 \% / / 4 \mathrm{~W}$ | 9 |
| 38 | 5010-09113-00 | R23,R26 | RESISTORFC 33 K OHM $5 \%$ / $/ 4 \mathrm{~W}$ | 2 |
| 39 | 5010-09034-00. | R1, $\mathrm{R}^{\prime}$, | RESISTOR FC IOK OHM $5 \%$ / 4 W | 2 |
| 40 | 5010-09241-00 | R25,R32, RiO, A11 | RESISTOR FC 22 K OHM 3/81/4W | 4 |
| 41 | 5010-08998-00 | R27 | RESISTOR FC 2.2ROHM 5\%. $1 / 4 \mathrm{~W}$ | 1 |
| 42 | 5010-09039-00 | R12 | RESISTOR FC 10 OHM $5 \% / / 4 w$ | 1 |
| 43 | 5010-094442-00 | R43 | RESISTOR.FC 330世 OHM $5 \%$ /4W | 1 |
| 44 | 5010-08997-00 | R 24,R 31 | RESISTOR FC 27 K OHM $5 \% 1 / 4 \mathrm{~W}$ | 2 |
| 15 | 5010-09083-00 | R44,R45 | RESISTOR FC 470 OHM $5 \% / 1 / 4 \mathrm{~W}$ | 2 |
| 46 | 5043-08980-00 | $C 1-C 22, C 28, C 30$ C32-637C63-C67 $C 783$ | CAPACITOR,CERAMIC :OIMF.D SOV | 36 |
| 42 | 5040-08986-00 | C23 | CAPACITOR ELECT, 100 MFD . 10 V | 1 |
| 48 | 50+3-08996-00 | C24 | CAPACITOR CERAMIC JMFD 50 V | 1 |
| 49 | 5043-09159-00 | C25 626 | CAPACITOR CERAMIC 27PFD IKV | 2 |
| 50 | 5041-09243-00 | C27 | CAPACITOR TANT. 10 M FOIOV | 1 |
| 51 | 5041-09031-00 | C31 | CAPACITOR TAMT IMFD 25 V | 1 |
| 52 | 5043-09030-00 | C84 | CAPACITOR CERAMIC O47MFO 50V | 1 |
| 53 | 5043-09065-00 | $\begin{array}{\|r\|} \hline-29, c 38-C 62 \\ C 60-C 82, C 85, c 86 \\ \hline \end{array}$ | CAFACITOR CERAMIC 470PFD 50V | 43 |
| 54 | 5671-09019-00 | LEDI,LED2 | LEEPDED | 2. |
| 55. | SEENOTE | SW1,5W2 | SWITCH MOMENTARY | 2 |
| 56 | 588-09021-00 |  | BATTERY HOLDER \# rII. | 1 |
| 57 | 5791-09026-00 | 4.11 | HEADER 09-64-1083 8PIM. | 5 |
| 58 | 5791-09028-00 | 113.154 | HEADER 09-55-1041 4 PIN | 3 |
| 59 |  |  |  |  |
| 60 | 5791-09027-00 | $132135-1.37$ | HEADER 09-65-1091 9 PIN | 4 |
| 61 | 5791-09043-00 | 158 | HEADER O9-65-121 12 PIN | 1 |
| 62 | 5700-08985-00 |  | 40 PIN IC SOCKET | 1 |
| 63. | 5700-09004-00 |  | 24 PIN IC SOCKET | 6 |
| -64 | 5010-09534-00 | W3,W6,W8, $210, W 14$ wid wif,wis,w20, W25,w 26,w29, 422 | RESISTORFC O OHM V/4W | 13 |
| 65 | 5824-09248-00 | IPI-TPIO | TEST TERMINALS*1502-1 | 10 |

NOTE: USE EITHER 5641-09312-00,5641-09024-00 OR 5641-09371-00






| $\begin{array}{c\|} \hline \text { ITEM } \\ \text { NO. } \end{array}$ | PART No. | $\begin{aligned} & \text { PART } \\ & \text { DESIGNATION } \end{aligned}$ | DESCRIPTION | $\begin{gathered} \text { REQ'D. } \\ \text { NO. } \end{gathered}$ |
| :---: | :---: | :---: | :---: | :---: |
| 1 | 1-2001-131 |  | bare p.c. board | 1 |
| 2 | 5A-8948 | IC B, IC ${ }^{\text {a }}$ | N7402 QUADRUPLE 2 INPUT POSITIVE NOR GATE | 2 |
| 3 | 5A-8974 |  | 7406 HEX INVENTER BUFER PRIEERS W/OPEN COLLE HIGH VOLTAGE OUTPUTS | 4 |
| 4 | 5A-8973 | IC1 THRU IC4, IC6, [C7, IC13, IC14 | NT4OB QUAGRUPLE 2 IN PUT PDSITIVE AND GATE | - |
| 5 | 5A-8975 | IC15, IC1E | MCI4049 INVERTING HEX BUFFER | 2 |
| 6 | 5A-8972 | IC 5, IC IO, IC I1 | MCGAPTER PERIPHERAL INTERFACE | 3 |
| 7 | 54-8938 |  | 2N4401 npn transistor | 23 |
| 8 | 5A-8976 | $046,049,050,052$, $054,056,058,060$, 065, 070, $072,074,076$ | 2NG427 DARLINGTON NPN TRANSISTOR | 16 |
| 9 | 54-8977 | $\begin{aligned} & 02,04,06,08,010, \\ & 012,015,017,019,021, \\ & 025,027,029,031, \\ & 033,035,037,039, \\ & 041,043,045 \\ & \hline \end{aligned}$ | TIPIRQ OARLINGTON NPN POWER TRANSISTDR | 22 |
| 10 | 54-8978 | $\begin{aligned} & 063,065,067,069, \\ & 071, \\ & 073,075,077, \end{aligned}$ | TIP42 PNP POWER TRANSISTOR | 8 |
| 11 | 5A-8979 | 047, $049,051,053$, $055,057,059,061$, | 2NG122 NPN POWER TRANSISTOR | 8 |
| 12 | 5A-6258 | 21 | INAOO1 OIODE | 1 |
| 13 | 5A-8919 | dz ThRUD ${ }^{\text {d }}$ | 1N4148 0100 E | 8 |
| 14 | 5A-9014 | S1 thru se | $2 \mathrm{NSO60}$ SCR | 8 |
| 15 | 5A-6980 | C1 THRU C14, C2d, THRUC26,C30, 3 , C38, C47, C48 | CAPACITOR, CERAMIC, 01 mFD. $+80-20 \% 50$ マ. | 22 |
| 16 | 5A-8995 | C16 THRUS23 | $\begin{aligned} & \text { CAPACITOR }{ }^{\text {POOLYESTER FILM, }} \\ & \text { I MFD. } 10 \% \end{aligned}$ | 7 |
| 17 | 5A - 9065 | $\begin{aligned} & \text { C37 THRU C46, } \\ & \text { C49 THRUC56 } \end{aligned}$ | $\begin{aligned} & \text { CAFACITOR, CERAMIC, } 470 \mathrm{PFD} \text {. } \\ & 20 \% 50 \mathrm{~V} \text {. } \end{aligned}$ | 16 |
| 18 | 5A-8986 | cis | CAPACITOR, ELECT, 100 MFO. 10 V . | 1 |
| ; 9 | 5A-6996 | C36 | $\begin{aligned} & \text { CAPACITOR, CRAMIC, MFD. } \\ & +80-20 \% \text {. } 50 \mathrm{~V} \text {. } \end{aligned}$ | 1 |
| 20 | 5A-8991 | R1 THRU R6, R27,R77 $\begin{array}{c}\text { THRU R92 } \\ \text { R15 } \\ \text { THRU R19 }\end{array}$ | RESISTOR, FC, 4.7 K OHM $10 \%$ 1/4 w | 62 |
| 21 | 5A-8983 | R27 | RESISTOR, FC, $3.3 \mathrm{KOHM} 10 \% / 4 \mathrm{w}$ | 1 |
| 22 | 5A-8984 |  | RESISTOR, FC, IK OHM $10 \%$ 1/4W | 24 |
| 23 | 54-8992 | R7, R10, R13, R16, R19, R22, R29, R32, R35, R38, R41, R44, R47, R50, R53, R56, R69, R74, R65, R68, R71. | PESISTOR, FC, 560 OHM $6 \% 1 / 4 \mathrm{~W}$ | 22 |
| 24 | 5A-8993 | RB, R4, R14, R17, R2O, R23, R30, R33, R36, R39, R42, R45, R43, RE1, R54, R57, R60, R63, R66: R69, R72, R75 | RESISTOR, FC, 68 OHM $10 \% 1 / 2 \mathrm{~W}$ | 22 |
| 25 | 5A-8997 | R9, R12, R15, R15, R21, R24, R25, R31, R34, R37, R4C, R43, R46, R49, R52, R55, R58, R61, R64, R67, R73, R73, | RESISTOR, FC, 2.7 K OHM $10 \% 1 / 4 \mathrm{w}$ | 23 |
| 26 | 5A-8817 | R26 | RESISTOR, FC, 10 K OHM $10 \%$ 1/4 W | 1 |
| 27 | 5A-8998 | R141 THFU R148 | RESISTOR, $F C, 2.2 \mathrm{KOHM} 10 \% / 1 / \mathrm{W}$ | B |
| 28 | 5A-8999-1 | K149 THRU R156 | RESISTOR, FC, 27 OHM $10 \%$ 2W | 8 |
| 29 | 5A-9084 | R95, R100, R106, R112, R118, R124, R130,R136 |  | 8 |
| 30 | 5A-9085 | $\begin{aligned} & \text { R93, R99, R105, R111, } \\ & \text { R117, R123, R129, R135 } \\ & \hline \end{aligned}$ | RESISTOR, FC, $1.5 \mathrm{KOHM} 10 \% 1 / 4 \mathrm{~W}$ | - |
| $3:$ | 5A-9086 | R94, R10i, R107, R113, R119, R125, R131, R137 | RESISTDR, FC, 6.8 K OHM $10 \% \frac{1}{4} \mathrm{~W}$ | 8 |
| 32 | 5A-9037 | $\begin{array}{\|l\|} \hline R 98, R 104, R 110, R 116, \\ \text { R122, R128, R134, R140 } \\ \hline \end{array}$ | $\begin{aligned} & \text { RESISTOR, WIREWOUND. } 4 \text { OHM } \\ & 10 \% 3 \text { WATT } \end{aligned}$ $10 \% 3 \text { WATT }$ | 8 |
| 33 | 5A-8994 | z) | RELAY-4 POLE-5 AMP. CONTACTS 40 OHM COIL 6 V.D.C. | 1 |
| 34 | 5A-9066 | 2 PI | 8 PIN RECEFTACLE | B |
| 35 | 54-9027 | 2 J 2 THRU 2 Ji3 | 9 Pin header | 12 |
| 36 | 5A- 5834 | W9 THPU WIS | RESISTOR, FC, 0 Ow, $1 / 4 \mathrm{~W}$ | 8 |

- R149 THRU R156 MUST BE MOUNTED $\frac{1}{8}$
ABOVE SURFACE OF BOARD.






Driver Board Logic Diagram
(Sheet 1 of 2) 11/12



Driver Board Logic Diagram




JUMPER WIRES ON GPI SHOWN WITH SOLID LINES ARE CONNECTED FOR
IITV.A.C. OPERATION. ONLY THE ONE
SHOWN WITH ADASHED LINE IS CON-
NECTED FOR 220 V.A.C. OPERATION.
4. FOR LOW-LINE CONDITIONS (IOS OR $2 I O$ V.A.C.) MOVE BLK-WHT WIRE FROM 6TI-4 TO 6TI-3) Q MOVE 2 WHT-RED WIRES FROM 6TI-8 TO 6TI-7.

$$
\begin{aligned}
& 2 \text { WHT-RED WIRES FROM 6TI-8 } \\
& -7 .
\end{aligned}
$$



Power Wiring Diagram 15





Sound Board Logic Diagram


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${ }^{4} \mathbf{4 J 1 / 5 1 / 5 5 1}$（ （PLAYERER 1 ）





Insert Board Wiring Diagram





| BILL OF MATERIA_ |  |  |  |  |  |
| :---: | :--- | :--- | :--- | :---: | :---: |
| ITEM | PART NO. | DESAR PAGNTION | DESCRIPTION | REQ' D |  |
| 1 | $576709468-00$ |  | CREDITMATCH SLAVE PC. BOARD | 1 |  |
| 2 | $23-3845$ |  | FOAM DISPLAY-BACK | 1 |  |
| 3 | $5670-09448-00$ |  | 4DIGIT DISPLAY | 1 |  |
| 4 | $5791-05488-00$ | $J 1$ | 2O PIN RIBBON HEAOER | 1 |  |
| 5 | $23-6546$ |  | FOAM DISPLAY - FRONT | 1 |  |
| 6 | $03-7573-2$ |  | CAPLUG | 1 |  |

(4)



C 8365 CREDIT/MATCH SLAVE DISPLAY

| BLLL OF MATERIAL |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| ITEM | PART Ma | Cesismition | OESCRIPTION | REOtD |
| 1 | S102-09020.xp |  | SLAVE OSPAAY PC. POARD | , |
| 2 | 25-654 |  | OISPLAY MTG ADHESIVE FOAM | 1 |
| 3 | 2070.02930-x0 |  | 7 DIGIT DISPLAY | 1 |
| 4 | 5701-000120-x | J | 20 PIN P1BEON HEADER | 1 |
| 5 | 02-7812-2 |  | CAPLUG | 1 |







* SEE INSERT BOARD WIRING DIAGRAM FOR CONNECTIONS FOR BACKBOX LAMPS.


## ONLY CONNECTIONS TO LAMPS IN LOWER PLAYFIELD ARE ROUTED THRU 8P5/8J5.

GENERAL
ILLUMINATION




TYPICAL


Switch
No. Function (Score*)
Plumb Bob Tilt
02 Ball Roll Tilt
03 Credit Button
4 Right Coin Switch
Center Coin Switch
Left Coin Switch
Slam Tilt
High Score Reset
Left Magnet Button
Right Magnet Button
Left Kicker (10)
Right Kicker (10)
Left Outlane $(5,000)$
Right Outlane $(5,000)$
Left Inside Rollover $(1,000)$
Right Inside Rollover ( 1,000 )
Top Eject Hole $(5,000 / 10,000)$
Bottom Right Eject Hole (5,000/10,000)
Bottom Left Eject Hole (5,000/10,000)
Outhole
Ball Ramp Right Switch
Ball Ramp Center Switch
Ball Ramp Left Switch
Ballshooter Trough
Right Bull's-Eye Target $(10,000)$
Right Ramp Rollunder ( 5,000 / Mystery)
Bottom Left 3-Bank, Bottom Target (1,000)
Bottom Left 3-Bank, Middle Target $(1,000)$
Bottom Left 3-Bank, Top Target $(1,000)$
Bottom Right 3-Bank, Top Target $(1,000)$
Bottom Right 3-Bank, Middle Target $(1,000)$
Bottom Right 3-Bank Bottom Target( 1,000 )
Top 3-Bank Bottom Target $(1,000)$
Top 3-Bank Middle Target ( 1,000 )
Top 3-Bank Top Target ( 1,000 )
4-Bank "1" (Left) Target $(1,000)$
4-Bank "2" Target $(1,000)$
4-Bank "3" Target $(1,000)$
4-Bank " 4 " (Right) Target ( 1,000 )
Horseshoe Rollover ( 10,000 / Lit Value)
SOLAR Ramp Target $(10,000)$
SOLAR Gun (5,000/10,000 Per Second)
43 Playfield Tilt
*All scores doubled when letter in F-I-R-E is flashing.
Mystery for switch 26 (awarded when lit) is spotting magnet lamps, letter in S-O-L-A-R, or Drain Shield, or scoring random point values.
With full bonus(es), 1,000 points is awarded in place of each bonus advance.


